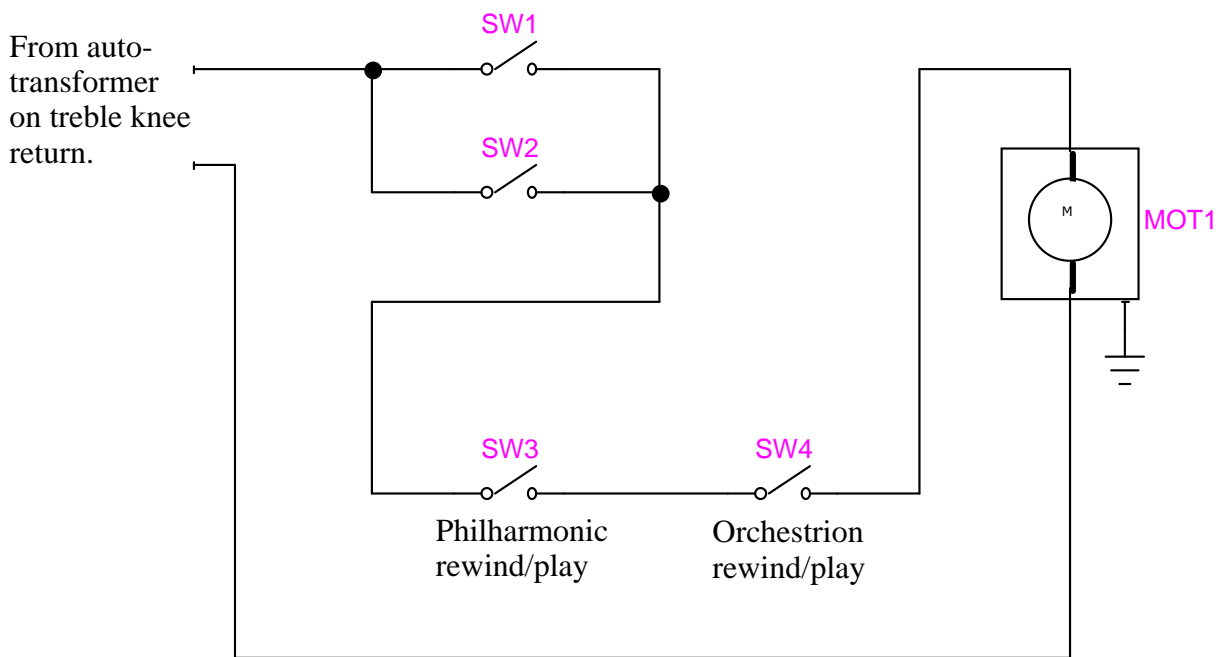


Salomons Welte roll rewind switching



Component	Description
Sw1-4	Micro-switches mounted by original switch locations
MOT1	German motor for roll rewind.

I guess this is how the switching of the rewind motor should work. In this arrangement, the motor will only work when both mechanisms are set to rewind. This was dictated by the pneumatic arrangement for rewinding. If there was one of the player mechanisms left on play, there would still be the potential for the main vacuum valve to be open. With this setup, it can't happen.

This is only a suggestion at this stage!